

Nature Exercise

Objective: To use the learned skills up-to-date including:

Basic Drawing:

- 8 Head Figure
- Character in Motion
- White of the Page
- Shading
- Line Weight

Design Elements:

- Light, Color, Shape, Form/Volume/Mass, Line, & Value/Tone

Design Parameters:

- Gradation, Repetition, Contrast, Balance, Harmony, & Unity

4 Reasons Why Humans Wear Clothes:

- Protection, Sexuality, Decoration, Social Order

Considerations:

- | | |
|----------------------|---------------------|
| • Age | * Country of origin |
| • Social Class | * Education |
| • Financial position | * Mental state |
| • Marital status | * Job |
| • Health | * Moral beliefs |

Assignment:

1. Render 1 character in Color, using sample pieces you found in nature.
 - a. This can be anything your mind thinks of, from Fantasy to a pattern on a garment.
 - b. Really spend time with your found nature items. What does it say to you? What are the first things that come to mind?
 - c. Use above Drawing & Design Elements/Parameters to assist you.
2. Create a simple backstory that helps describe this character, their likes/dis-likes, quirks, & personality.
3. Be creative & most of all...Have Fun!