

SYLLABUS

THTR 201

Costume Design I: Introduction to Costume Design and Production

This syllabus is flexible and subject to change during the semester based on the needs of the class, due to the fluid situation of state and government regulations, and for pedagogical reasons due to Covid-19.

See below Schedule for details. Students with laptop needs should go to laptop@unlv.edu

Spring 2021
Tue/Thur 10:00am-11:15am
GRA 129

Judy Ryerson – Advisor
Brian Hollander – Instructor
Office Hours: By Appointment/as Requested
(Can use e-mail, phone, or Video-Chat, etc.)

Course Description: This is a class about communication, creating costumes to communicate a story, and bringing a part of a show from imagination to reality. It is also building visual and oral communication skills to help you, the designer and artist, communicate and *collaborate* with others. Through lectures, writing papers, drawing, creating collages, exploring designer paperwork, class discussions, practicing critiquing skills, developing personal artistic approaches, and through presentations you will be developing and practicing costume design skills needed as a theatre designer.

Course Objectives:

1. Deeper Understanding – Students will explore cultural, protective, and personal choices man has made as expressed through costume.

2. Cultivating Creativity – Projects in this class are designed to stimulate creativity and imagination. The expression of one's imagination is crucial to all aspects of theatre, personal life, and professionally.

3. Creative Decision Making - Allow for choices and ideas to be accepted and defended through critical thinking and open critique. Each student will approach the design process differently, it is important to have a unique voice as a collaborative artist.

Course Goals: University Undergraduate Learning Outcomes:

1. Intellectual Breath and Life-long learning- Fundamental Knowledge

Students will be able to implement the steps to design costumes through a variety of exercises including play analysis, drawing exercises, and study of the industry as a whole.

2. Inquiry and Critical Thinking- Application

Students will be able to analyze and choose aspects of the script as it defines the characters. They will apply that to the practical and aesthetic needs of the story through creating a wardrobe plot and a costume sketch.

3. Communication- Integration

Essential and effective communication skills, as required of the Costume Designer, are developed through the creation of visual tools like collage and sketching techniques. Students also learn to describe and discuss ideas to Directors and other Designers with written testimony and analysis. Good communication is vital to your success. If you need to contact me, please use my UNLV email, or Canvas can be used but e-mail will attain a quicker response.

4. Global/Multicultural Knowledge and Awareness- Human Dimension

Students will be able to see through the eyes of the audience member of many cultures, as different communication and visual clues are used to tell a story in different cultures.

5. Citizenship and Ethics- Caring

Students will identify with the history for theatrical expression and costume design as an art form, and appreciate the universal need and appeal for the performing arts and storytelling as manifested in costume design and production. Students will gain an appreciation for the collaborative expression of theatrical production through costume design and production.

The Classroom is a Safe Zone: The classroom setting is a safe zone. The arts are highly subjective and scripts discussed are often platforms for diverse thinking through a variety of cultural viewpoints. Everyone must respect the viewpoint of any other class participant, regardless of their ethnicity, sexual orientation, or gender identification. Please make sure the instructor understands your pronoun (he she, they) of choice and what name should be used.

Classroom/Canvas/WebCampus/Webex Guidelines:

- **Respect** your fellow classmates. Everyone has different backgrounds and cultural viewpoints. There is zero tolerance for disrespecting your peers. Please respect the instructor and your fellow classmates by not packing up early. It is very disrespectful and disruptive so please wait until you are released.
- **Scripts** and the interpretation of scripts are largely based on personal cultural context. This class is a safe zone. Everything discussed and opinions expressed are legitimate and thoughtful personal expression of history, ethnic, racial, gender, sexual orientation, and cultural viewpoints. Respect your colleagues. The play, *Westside Story* is a classic American piece that can be produced from many ethnic viewpoints. Feel free to change the ethnicity of any characters, as long as the resulting story is true in its meaning. This will be discussed in class.
- **Technology** is welcome and will be used often. Use of electronic devices such as cellular phones, or recording devices, or potentially disruptive devices or activities, are only permitted with the prior explicit consent of the instructor. The instructor may rescind permission at any time during the class. You are an adult and you are responsible for your choices with technology during class, so please respect other and silence your cell phones.
- **Academic Conduct:** Students have a responsibility to conduct themselves in class and in the libraries in ways that do not interfere with the rights of other students to learn or of instructors to teach. If a student does not comply with established requirements or obstructs the functioning of the class, the instructor may initiate an administrative drop of the student from the course.
- **Quality participation** during class is required. Engaging in class discussions will contribute to the overall learning environment. Quality questions lead to quality answers.
- You are **expected to read**, have assignments **completed**, and come prepared to discuss them **before** the start of class.
- Any typed assignments must be typed in the **MLA** style using good grammar and syntax. All written assignments, works cited and support materials turned in will be graded. (How do we acknowledge Play Titles? **Italicize or put in quotes!!!!**) Please utilize Purdue MLA formatting. For any questions or clarifications please use this link: https://owl.purdue.edu/owl/research_and_citation/mla_style/mla_formatting_and_style_guide/mla_formatting_and_style_guide.html For citations in your “Works Cited” page you may use this online generator: <http://www.citationmachine.net>
- **REMINDER-** Proper MLA formatting and citations are **REQUIRED**. Failure to do so will result in either a lowered grade or overall failure on the assignment. Submitted assignments will be turned in during class or on Canvas, see assignment for specifications.

Academic Coursepack:

Introduction to Costume Design and Production, THTR 201

- Available in the University Bookstore

*Additional material will be accessible on Canvas.

Required Supplies:

(This will be discussed on the First day of class & Picture Sample is found on Canvas)

Script Assigned – *Westside Story* (Links provided on Canvas)

Computer & printer access, PowerPoint or similar app/program (Free access through UNLV & computer labs)

Folder, binder, container, bag, etc. to help keep your handouts, sketches, and other class materials organized

Regular lead pencil- HB or 2B- no mechanical pencils!

9x12 sketch paper rough finish, not plate finish 20-25 sheets

Bristol vellum finish paper for sketches as assigned – Comes in a pad of 20 sheets, about 12\$ (before coupons)

Colored pencils

Water color paints – more than twelve, matte finish

Paint brushes, rounds, flats a variety of sizes w/tight ferules

Helpful books:

Gardner's Art through the Ages by Fred S. Kleiner

Timetables of History by Bernard Grun

Fashion: The Definitive History, Smithsonian Publication

Grading: This is an art course filled with subjective opinions and viewpoints. You are **not** graded on artistic ability. Your grasp and perceived demonstrated growth in the understanding of the costume design and facilitation process determines the grade you earn. This includes basic and industry specific verbal and visual communication skills. Some of you may have a grasp on some of these practices and some will not. If you can communicate an idea and back it up with well-reasoned context and research, your ideas and choices are valid.

A grade of “C”, represents completion of all aspects of an assignment. A grade of “B”, represents an above average completion of the assignment, that shows a more enhanced level of understanding and evidenced effort.

A grade of “A”, represents a completion of an assignment that clearly goes beyond the expectations of the scope of the assignment.

Note about accumulative grading in a skills class: You may actually earn a higher grade than the letter grades for each assignment based on your growth in the class.

In Class Work Days: Being prepared to discuss, participate, and work on design assignments is crucial. This is a skill building class and these days are very important to your growth and demonstrating growth. Have all materials available and ready to go on those days is crucial. Points will be deducted for not having supplies, or pre-prepared materials. These are required days to attend.

Course Requirements: (Details are on Canvas)

<u>Assignment</u>	<u>Points</u>
Stitch Sampler	30
Fabric Identification	20
Action Chart	20
Cast Collage	20
Period Style Collage	20
Designer Worksheets – Draft 1	20
Inspiration Image	20
Nature Exercise	10
Midterm	100
Fabric Exercise	10
Color Roughs	50
“Designer” Paper & Presentation	40
Complete Costume Renderings	100
Designer Worksheets – Final	20
Final Test	100
Attendance & Participation	20
Total	600

Grading Scale:

A	558-600
A-	540-557
B+	528-539
B	498-527
B-	480-497
C+	468-479
C	438-467
C-	420-437
D+	408-419
D	378-407
D-	360-377
F	0-359

(All Assignments are described and defined on CANVAS)

Stitch Sampler: Create a sewing sampler of the hand and machine stitches practiced during class. There are many great online tutorials to help add to your practice/understanding as well as the shop, other students, GA's, faculty/staff. A few are listed in the workbook for your reference.

Fabric Identification Packet Exercise: Look over the handout on fabric weaves and the identification charts, burn tests, and identify the five swatches in the envelope. Use the handout to record your answers.

Action Chart: Using the chart on pg. 16 of the Coursepack as a guide, create an action chart for the chosen play. A blank template is in the Coursepack addendum and on Canvas.

Cast Collage: Pick 6 people from pop culture, a historical, or anonymous person that you like their look and cast this list of characters from *Westside Story*: Riff, Tony, Bernardo, Maria, Anita, Velma or one that you select.

Period Style Collage: This collage will include images collected from print material and from internet sources to show the silhouette style of the time period and fashion of the selected play.

Designer Worksheets(Draft 1 & Final): These sheets represent the design and facilitation process for the designer. You will refer to these sheets twice, once in the beginning, and once when you present the completed designs. There is a template in the workbook addendum and on Canvas.

Inspirational Image(s): Find an image(s) that encompasses all of what you feel about the story of the script. It should include shapes, colors, and objects that you see relevant and interesting to help tell the story.

Midterm Exam: It includes all assignments, materials, lectures, and discussions in class up to this date. This test will include vocabulary/terminology identification and short essay questions. You may use your notes, handouts or assigned reading materials. Please cite your sources. Spelling, syntax, and grammar will be graded.

Color Roughs: Create costume roughs of four costumes from characters other than: (Riff, Tony, Bernardo, Maria, Anita, Velma or one other that you selected). You may illustrate single or multiple costumes, as several characters wear more than one costume. These are sketches that show line and have some indication of color, usually in color pencil.

Costume “Designer” Research Paper & Presentation: Each student will turn in a research paper on an assigned Costume Designer and give a 7-minute presentation. The research paper must follow the MLA guide for writing, include a work cited page for sources, and include images.

Complete Costume Renderings: Create five new costume ‘sketches’ from *Westside Story* that you did not design in the color rough stage. They must be by worn by one of the following: Riff, Tony, Bernardo, Maria, Anita, Velma or one other that you selected. A “figures” collage for each costume design will also be submitted.

Final Exam: This test will include all assignments, materials, lectures, and discussions from the second half of the semester ONLY. This test will include vocabulary & term identification as well as short essay questions. You may use your notes, handouts or assigned reading materials to complete. Please cite your sources. Spelling, syntax, and grammar will be graded.

Extra Credit: Creating two additional color roughs. (10 points per additional sketch)

Attendance: Attendance in this course is critical to your success. Roll is taken at the beginning of each class. Attendance in all theatre classes is mandatory. Absence through illness or unforeseen issues should have a doctor’s note or other written authority and it is your responsibility to notify your Professor. Tardiness is also unacceptable. Accidents and unexpected events can happen; therefore, any personal factors for lateness or absence can always be discussed in complete confidence with the Professor in record for the course.

Unexcused Absence: If you are absent, it is your responsibility to attain the material that you missed. The defined number of unexcused absences without penalty is two. Anything beyond that is detrimental toward your learning. Three times late to class will become an unexcused absent mark on the attendance role. If you have more than six unexcused absences you will need to schedule an appointment with the instructor to decide your course outcome.

Excused Absence: Students who represent UNLV in any official extracurricular activity shall be excused, provided that they inform the instructor of these activities and are required to provide official written and signed notification to the instructor no less than one week prior to the missed class(es).

Assignment Due Dates: Assignments are due on the listed date in the below calendar. Any assignment turned in late will receive an automatic 10% off per day late. If an assignment is over 5 days late it will automatically be marked as a zero. Projects and Presentations are due on the date as scheduled, there will be no makeups for these as they are group and class oriented. If you have not completed an assignment, it is better to bring in something incomplete or what you have to get guidance and the chance to at least earn partial points.

In-Class Discussions: There will be group discussions in class. The purpose of the discussions is to critique and review design elements from a design technology perspective by incorporating the things we've learned in class. We will also be discussing information relevant to the current chapters being covered in the book. If you are absent on the day of a discussion, it is your responsibility to gain the notes from class.

University Policies:

The Classroom is a Safe Zone: The arts are highly subjective, and scripts discussed are often platforms for diverse thinking through a variety of cultural viewpoints. Everyone must respect the viewpoint of any other class participant, regardless of their ethnicity, sexual orientation, or gender identification. No one should judge someone else for having a differing opinion or cultural context. Please make sure the instructor understands your pronoun (he she, they) of choice and what name should be used.

Please think about and choose wise words with no disrespect intended. Bullying will not be allowed and the instructor has the right to ask any student to leave as necessary. Weapons of any kind are prohibited on Campus. If recording in any capacity is needed all parties involved must be notified. Please see instructor for details.

Public Health Directives: Face coverings are mandatory for all faculty and students in the classroom. Students must follow all active UNLV public health directives while enrolled in this class. UNLV public health directives are found at [Health Requirements for Returning to Campus, https://www.unlv.edu/coronavirus/health-requirements](https://www.unlv.edu/coronavirus/health-requirements). Students who do not comply with these directives may be asked to leave the classroom. Refusal to follow the guidelines may result in further disciplinary action according to the [UNLV Student Conduct Code, https://www.unlv.edu/sites/default/files/page_files/27/StudentConduct-Code.pdf](https://www.unlv.edu/sites/default/files/page_files/27/StudentConduct-Code.pdf), including being administratively withdrawn from the course.

Academic Misconduct: Academic integrity is a legitimate concern for every member of the University community. We all share in upholding the fundamental values of honesty, trust, respect, fairness, responsibility, and professionalism. By choosing to join the UNLV community, students accept the expectations of the Student Academic Misconduct Policy, and are encouraged to always take the ethical path whenever faced with choices. Students enrolling at UNLV assume the obligation to conduct themselves in a manner compatible with UNLV's educational mission. An example of academic misconduct is plagiarism. Plagiarism is using the words or ideas of another person, from the Internet or any other source without proper citation of the source(s). See the [Student Conduct Code, https://www.unlv.edu/studentconduct/student-conduct](https://www.unlv.edu/studentconduct/student-conduct).

Auditing Classes: Auditing a course allows a student to continue attending the lectures and/or laboratories and discussion sessions associated with the course, but the student will not earn a grade for any component of the course. Students who audit a course receive the same educational experience as students taking the course for a grade, but will be excused from exams, assessments, and other evaluative measures that serve the primary purpose of assigning a grade.

Classroom Conduct: Students have a responsibility to conduct themselves in class and in the libraries in ways that do not interfere with the rights of other students to learn, or of instructors to teach. Use of electronic devices such as pagers, cellular phones, or recording devices, or potentially disruptive devices or activities are only permitted with the prior explicit consent of the instructor. The instructor may rescind permission at any time during the class. If a student does not comply with established requirements or obstructs the functioning of the class, the instructor may initiate an administrative withdrawal of the student from the course.

Copyright: The University requires all members of the University Community to familiarize themselves with, and to follow copyright and fair use requirements. You are individually and solely responsible for violations of copyright and fair use laws. The University will neither protect nor defend you, nor assume any responsibility for employee or student violations of fair use laws. Violations of copyright laws could subject you to federal and state civil penalties and criminal liability, as well as disciplinary action under University policies. Additional [copyright policy information](https://www.unlv.edu/provost/copyright) is available at <https://www.unlv.edu/provost/copyright>.

Disability Resource Center (DRC): The [UNLV Disability Resource Center](https://www.unlv.edu/drc) (SSC-A, Room 143, <https://www.unlv.edu/drc>, telephone 702-895-0866) provides resources for students with disabilities. Students who believe that they may need academic accommodations due to injury, disability, or due to pregnancy should contact the DRC as early as possible in the academic term. A Disabilities Specialist will discuss what options may be available to you. If you are registered with the UNLV Disability Resource Center, bring your Academic Accommodation Plan from the DRC to the instructor during office hours, so that you may work together to develop strategies for implementing the accommodations to meet both your needs and the requirements of the course. Any information you provide is private and will be treated as such. To maintain the confidentiality of your request, please do not approach the instructor in front of others to discuss your accommodation needs.

Final Examinations: The University requires that final exams given at the end of a course occur on the date and at the time specified in the Final Exam schedule. The Final Exam schedule is typically available at the start of the semester, and the classroom locations are available approximately one month before the end of the semester. See the Final Exam Schedule, <https://www.unlv.edu/registrar/calendars>.

Identity Verification in Online Courses: All UNLV students must use their Campus-issued ACE ID and password to log in to WebCampus-Canvas.

UNLV students enrolled in online or hybrid courses are expected to read and adhere to the [Student Academic Misconduct Policy](https://www.unlv.edu/studentconduct/misconduct/policy), <https://www.unlv.edu/studentconduct/misconduct/policy>, which states that “acting or attempting to act as a substitute for another, or using or attempting to use a substitute, in any academic evaluation or assignment” is a form of academic misconduct. Intentionally sharing ACE login credentials with another person may be considered an attempt to use a substitute, and could result in investigation and sanctions, as outlined in the Student Academic Misconduct Policy.

UNLV students enrolled in online courses are also expected to read and adhere to the [Acceptable Use of Computing and Information Technology Resources Policy](https://www.it.unlv.edu/policies/acceptable-use-computing-and-information-technology-resources-policy), <https://www.it.unlv.edu/policies/acceptable-use-computing-and-information-technology-resources-policy>, which prohibits sharing university accounts with other persons without authorization.

To the greatest extent possible, all graded assignments and assessments in UNLV online courses should be hosted in WebCampus-Canvas or another UNLV-managed platform that requires ACE login credentials for access.

Incomplete Grades: The grade of “I” (Incomplete) may be granted when a student has satisfactorily completed three-fourths of course work for that semester/session, but cannot complete the last part of the course for reason(s) beyond the student’s control and acceptable to the instructor, and the instructor believes that the student can finish the course without repeating it. For undergraduate courses, the incomplete work must be made up before the end of the following regular semester. Graduate students receiving “I” grades in 500-, 600-, or 700-level courses have up to one calendar year to complete the work, at the discretion of the instructor. If course requirements are not completed within the period indicated, a grade of “F” will be recorded, and the student’s GPA will be adjusted accordingly. Students who are fulfilling an Incomplete grade do not register for the course, but make individual arrangements with the instructor who assigned the “I” grade.

Library Resources: Librarians are available to consult with students on research needs, including developing research topics, finding information, and evaluating sources. To make an appointment with a subject expert for this class, please visit the [Libraries’ Research Consultation](https://guides.library.unlv.edu/appointments/librarian) website, <https://guides.library.unlv.edu/appointments/librarian>. You can also [ask the library staff](https://ask.library.unlv.edu/) questions via chat and text message at <https://ask.library.unlv.edu/>.

Missed Classwork: Any student missing class, quizzes, examinations, or any other class or laboratory work because of observance of religious holidays will be given an opportunity during that semester to make up the missed work. The make-up opportunity will apply to the religious holiday absence only. It is the responsibility of the student to notify the instructor within the first 14 calendar days of the course for Fall and Spring courses (except for modular courses), or within the first 7 calendar days of the course for Summer and modular courses, of their intention to participate in religious holidays which do not fall on state holidays or periods of class recess. For additional information, please visit the Missed Work policy, under Registration Policies, on the [Academic Policies](https://catalog.unlv.edu/content.php?catoid=29&navoid=7326) webpage, <https://catalog.unlv.edu/content.php?catoid=29&navoid=7326>.

In accordance with the policy approved by the Faculty Senate regarding missed class time and assignments, students who represent UNLV in any official extracurricular activity will also have the opportunity to make up assignments, provided that the student provides official written notification to the instructor no less than one week prior to the missed class(es).

The spirit and intent of the policy for missed classwork is to offer fair and equitable assessment opportunities to all students, including those representing the University in extracurricular activities. Instructors should consider, for example, that in courses which offer a “Drop one” option for the lowest assignment, quiz, or exam, assigning the

student a grade of zero for an excused absence for extracurricular activity is both contrary to the intent of the Faculty Senate's policy, and an infringement on the student's right to complete all work for the course.

This policy will not apply in the event that completing the assignment or administering the examination at an alternate time would impose an undue hardship on the instructor or the University that could be reasonably avoided. There should be a good faith effort by both the instructor and the student to agree to a reasonable resolution. When disagreements regarding this policy arise, decisions can be appealed to the Department Chair/School Director, College/School Dean, and/or the Faculty Senate Academic Standards Committee.

For purposes of definition, extracurricular activities may include, but are not limited to: academic recruitment activities, competitive intercollegiate athletics, fine arts activities, liberal arts competitions, science and engineering competitions, and any other event or activity sanctioned by a College/School Dean, and/or by the Executive Vice President and Provost.

Rebelmail: Rebelmail is UNLV's official email system for students and by University policy, instructors and staff should only send emails to students' Rebelmail accounts. Rebelmail is one of the primary ways in which students receive official University communications, information about deadlines, major Campus events, and announcements. All UNLV students receive a Rebelmail account after they have been admitted to the University. Emailing within WebCampus-Canvas is also acceptable.

Tutoring and Coaching: The Academic Success Center (ASC) provides tutoring, academic success coaching, and other academic assistance for all UNLV undergraduate students. For information regarding tutoring subjects, tutoring times, and other ASC programs and services, please visit the [ASC website](https://www.unlv.edu/asc), <https://www.unlv.edu/asc>, or call 702-895-3177. The ASC building is located across from the Student Services Complex (SSC). Academic success coaching is located on the second floor of SSC A, Room 254. Drop-in tutoring is located on the second floor of the Lied Library, and on the second floor of the College of Engineering building (TBE A 207).

UNLV Writing Center: One-on-one or small group assistance with writing is available free of charge to UNLV students at the [Writing Center](https://writingcenter.unlv.edu/), <https://writingcenter.unlv.edu/>, located in the Central Desert Complex, Building 3, Room 301 (CDC 3-301). Walk-in consultations are sometimes available, but students with appointments receive priority assistance. Students may make appointments in person or by calling the Center, telephone 702-895-3908. Students are requested to bring to their appointments their Rebel ID Card, a copy of the instructions for their assignment, and two copies of any writing they have completed on their assignment.

Spring 2021 Calendar ~ THTR 201

Date	Topics Covered & Readings Due	Assignments/Notes
1/19	Introduction/Syllabus Group Designations & Supply Discussion	Expectations & Acquire Supplies Stitch Sampler Assigned
1/21	Read Pgs. 1-8, 42, 50-53 Stitches: Jets in GRA 129, Sharks in Costume Shop	
1/26	Stitches: Jets in Costume Shop, Sharks in GRA 129	
1/28	Read Pgs. 9-12, 18-20 Stitches: TBA	
2/2	Read Pgs. 24-27, 46, 55-63	Fabric Identification Packets Assigned
2/4	Read Pgs. 13-17	
2/9	Read Pgs. 21-23, 28-30, 64-66	Stich Sampler Due
2/11	Basic Drawing	Fabric Identification Due Sketchbooks/Pencils
2/16	Discussion: Westside Story	Watch and Read Libretto of WSS Due Bring libretto to class Action Chart Assigned
2/18	Read Pgs. 31-36, 47-49, 67-72	Cast Collage Assigned Period Style Collage Assigned
2/23	Read Pgs. 37-40, 43-45	Designer Worksheets Assigned
2/25		Action Chart Due
3/2	Display & Discuss – Cast Collage & Period Style Collage – Jets (All Attend)	Inspirational Image Assigned Cast Collage & Period Style Collage Due
3/4	Display & Discuss – Cast Collage & Period Style Collage – Sharks (All Attend)	Designer Worksheets Draft 1 Due
3/9	Share Inspirational Image – All Working Classroom Day: Nature Exercise	Inspirational Image Due Sketchbooks/Pencils/Colored Pencils
3/11	Midterm	In-Class Exam
3/15-3/19	Spring Break	
3/23	Display & Discuss – Nature Exercise Working Classroom Day: Drawing / Swatching Fabric Exercise	Nature Exercise Due Designer Research & Presentation Assigned Sketchbooks/Pencils/Colored Pencils
3/25	Working Classroom Day: Drawing / Swatching	Sketchbooks/Pencils/Colored Pencils
3/30	Display & Discuss – Fabric Exercise Working Classroom Day – Roughs/Presentations	Fabric Exercise Due

4/1	Working Classroom Day – Roughs/Presentations	
4/6	Display & Discuss – Color Roughs – Sharks (All Attend)	Color Roughs Due
4/8	Display & Discuss – Color Roughs – Jets (All Attend)	
4/13	Presentations – “Designer” Research Projects – Sharks (All Attend)	“Designer” Research Paper Due
4/15	Presentations – “Designer” Research Projects – Jets (All Attend)	
4/20	Working Classroom Day – Jets Only	Bring Bristol Paper, Paints, Brushes, etc.
4/22	Working Classroom Day – Sharks Only	Bring Bristol Paper, Paints, Brushes, etc.
4/27	Working Classroom Day – Jets Only	Bring ALL Project Material
4/29	Working Classroom Day – Sharks Only	Bring ALL Project Material
5/4	Display & Discuss – Final Renderings	Final Renderings Due Final Designer Worksheets Due
5/6	Display & Discuss – Final Renderings	
5/11	Final – 10:10am – 12:10pm	